



Conventions

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Costume Contest at GottaCon 2010

Whether you're a beginner or a veteran, you're welcome to strut your stuff at the GottaCon Costume Contest, sponsored by Anime Evolution (www.animeevolution.com). Compete with others to win a prize in one of several categories. Judging will be based on individual and group costumes. Skits will not be performed (sorry).

On Saturday February 6th, from noon to 5pm, convention attendees can stop by the AE booth and fill out a contest entry form. At that time their photo will be taken and each contestant will be assigned an entry number. Contestants will be eligible for all categories in their age group. Judge deliberation will begin at 6pm (contestants do not need to be present). The winners will be announced at 6:45pm at the Anime Evolution booth. Prizes will be handed out following the announcements also at the AE table.

Entry into this contest constitutes an agreement by the contestants to allow their photo to be taken by the contest organizers. Your photo may be used by GottaCon and Anime Evolution for promotional purposes at their discretion.

This will be the first ever GottaCon costume contest and we are very excited to kick off this annual event with the help of Anime Evolution this year (www.animeevolution.com)!!

Categories:

- Best In Show
- Best In Show (16 & under)
- Best Craftsmanship
- Best Group Effort
- Honourable Mention
- Honourable Mention (16 & under)

Rules:

- Contestants are required to have their valid GottaCon badges with them to participate
- All props must adhere to GottaCon weapon/prop policies
- No store bought costumes
- Costumes must be appropriate to be viewed by all ages
- All judges' decisions are final

Costume and Weapons Policies

Futuristic, non-existent weapons and boffer weapons are the only types of weapons permitted in the convention space. The exception to this rule is for persons participating in the costume contest. 20th and 21st century military uniforms are not permitted. The exception to this rule is for active duty military. Military personnel are prohibited from carrying firearms, regardless of whether they are licensed.

Functional Weapons

1. GottaCon attendees may not carry or possess any working weapon at any time during the convention.
2. The definition of working weapon includes, but is not limited to firearms and ammunition of any and all kinds (BB guns, cap guns, air-soft weapons, paintball guns, tazers, explosives, firecrackers, fireworks), knives, swords, katanas, bokken, or other martial arts style swords, daggers, sword canes, switchblades, axes, hatchets, clubs, silly string, martial arts weapons, brass knuckles, chains, pepper spray, mace, and any other projectile item, toy or real.
3. Firearms that have the firing pin removed or are otherwise modified to be made non-functional are still considered "real weapons" and are not permitted.

Bows, Swords and Other Guidelines

1. Bows are allowed only if the arrows have blunt tips.
2. Swords must be sheathed and peace bonded to be allowed into the convention.
3. Props constructed using metal, hardwood, fiberglass, glass or hard plastics must be approved by Evan Hatch.
4. Cardboard, foam, balsa or other light, craft type wood, light and/or soft plastic or any other material that collapses under forceful pressure are acceptable.
5. Sharp edges are not permitted on any material.

Firearms

1. Prop firearms are allowed only if such accessories cannot be mistaken for real weapons.
2. The barrel crown of all replica firearms must be painted a bright color (yellow, orange, etc.) or have a similarly coloured plastic cap attached to the crown of the barrel.
3. Any replica guns not meeting criteria will not be allowed and must be returned to a hotel room, car or convention centre security booth.

Questions? Please contact Evan Hatch at ehatch@gottacon.com

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Do you wish to run events? If so, please contact Evan Hatch at ehatch@gottacon.com